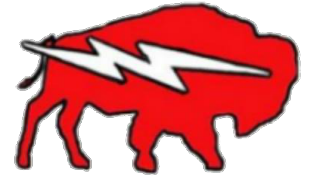


## Rules



### Field and Equipment

A kickball field needs four bases in a diamond shape. Milesports kickball rules have bases 50 feet apart. The pitching strip is directly in front of home plate and 2 yards behind the line with first and third base.

### Games

Games are 7 innings or 1 hour long. no inning can last after 50 minutes.

### Teams

Milesports kickball rules permit a team to field at least eight and no more than 12 players during a kickball game. Subs can be added at any time but cannot go back in after they are substituted out.

### Pitching

A legal pitch must:

1. The pitcher must have one foot in contact with the pitching rubber when releasing the ball.
2. The pitcher may only take one step to the mound before releasing The ball - no run ups.
3. If the ball bounces at any time more than 8" ( 80% of the ball height) it is called a "bounce pitch" -it is a ball. Special note -If a bounce is called and the batter continues to kick the pitch counts.

### Kicking and Running

The batter must run to first base after any ball that is kicked. Foul lines extend out from first and third base, and a ball must be inside these lines to be in play (otherwise, it is foul and a strike). If a ball clears the outfield wall for a home run, the kicker and all runners on base run the bases unopposed to home plate. One run is scored every time a runner reaches home. Runners that touch or pass the runner in front of them is out.

## **Outs**

Each team gets three outs per inning. A kicker is out if three strikes are thrown, or if a ball is **kicked foul on the third strike**. M/ile kickball rules also dictate a kicker is out when the fielding team touches a base with a ball before the kicker arrives, or if he is hit with a thrown ball below the shoulders while running the bases. A kicked ball caught by a fielder before hitting the ground will also result in an out.

## **Defense**

All players ( except catcher ) must not cross the line between 1st and 3rd. The pitcher must remain at the pitchers mound until the ball is kicked.

Defenders **MUST** stay out of the base paths (running lanes) unless they have the ball. If the defenders are in the base paths and obstruct the runners the runners will get awarded a base.

When the ball is collected by the pitcher **NEAR** the pitchers mound (10 feet) time out is called and players must return to the base. If a runner is nearer the base they get awarded the closest base.

## **Special rules**

If a Player is gets hit in the face or head that player will be awarded a base if the ump rules the throw was not necessary.

If the ball rolls out of play the ump will call dead ball and award a base.

Women players can bunt. **WOMEN** only.

If a player crosses the plate and both feet are in front of the plate when he/she kicks it it is a dead ball strike.

## **Forfeits**

Please do not forfeit.

If your team forfeits day of game you have to pay for both teams before your next game (\$30) by paypal.

